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Lu, C., Chang, M., Kinshuk, Huang, E., & Chen, C.-W. (2010). Architecture and Collaborations among Agents in Mobile Educational Game. In *In the Proceedings of the 7th IEEE International Workshop on PervasivE Learning, Life, and Leisure, in IEEE Pervasive Computing and Communication 2011 (PerCom 2011)* (pp. 171–175). Seattle, WA, USA: the 7th IEEE International Workshop on PervasivE Learning, Life, and Leisure, in IEEE Pervasive Computing and Communication.